

This is a Mega Room Phase simulation. The participants will need to know face and leg markings.

The quiz members compete in the Mega Room phase as an individual. They enter the room as a team, but will approach each table as an individual, and will be at the table with other competitors who are NOT on their team. There is to be no talking and generally no touching of the items on the table. If you need to touch an item on the table, ask the table judge first.

Print pages 6-9 (the MARKINGS cards) on card or cover stock paper. Cut them out such that each individual card has both a letter and a picture of a Marking.

Our club runs a 'mock' rally right before the actual quiz rally. Because we might have parent volunteers who are not familiar with how quiz is organized, the next page is the instructions and answer key for the parent who is running the "mock" mega-room table.

Page 5 is the Answer Sheet that the individual competitor would use to record their answers. Print one for each competitor.



Mark the Spot Mega-Room Simulation

Table Judge: Directions

1. Lay out the letter/Marking cards on the table. Lay in logical order – face markings together, leg markings together, and the 4 other markings together.
2. Cover the cards with newspaper or in some way so the approaching team cannot read ahead.
3. When the members approach, read the following rules;
 - a. The object of this table is to match the picture of the marking to it's name.**
 - b. You will receive 1 point for each correct answer.**
 - c. You will have 3 minutes for this station.**
 - d. You compete as an individual. No talking please.**
 - e. If you finish before the time limit, hold onto your answer sheet, and wait until time is called.**
 - f. When time is called hand your answer sheet to me & I will score it, record your score, and return it to you. Give your answer sheet to the master scorekeeper.**
 - g. No touching the cards. If you have a question, please ask.**
 - h. Your time begins now.**
4. Remove the covering and begin timing.
5. After 3 minutes tell the competitors to stop.
6. Check the competitor's answers to your answer key. Write the score on the competitors answer sheet and on the Table Score Sheet for your records.
7. Tell the competitor their score AND ask for inquiries. Notify Stations Phase judge of inquiries & make note on the competitors answer sheet.
8. They must wait at your station until told to move to the next station.
9. When all competitors are done, give all the scores to the master score keeper.
10. Cover the cards and wait for the next competitors

Answers

Mark the Spot

Marking	Matching Letter
Blaze	G
Bald	D
Strip/Stripe	F
Star	N
Snip	K
Coronet	H
Half-Pastern	B
Sock	O
Half-Cannon	J
Stocking	A
Brand (burn)	M
Freeze Brand	C
Ermine Spots	E
Scar	L

Mark-the-Spot Mega-Room

Table Judge Score Sheet:

Name	#	Score

MegaRoom- Mark the Spot Name _____ # _____, Rating_____

Marking	Matching Letter
Blaze	
Bald	
Strip/Stripe	
Star	
Snip	
Coronet	
Half-Pastern	
Sock	
Half-Cannon	
Stocking	
Brand (burn)	
Freeze Brand	
Ermine Spots	
Scar	

MegaRoom- Mark the Spot Name _____ # _____, Rating_____

Marking	Matching Letter
Blaze	
Bald	
Strip/Stripe	
Star	
Snip	
Coronet	
Half-Pastern	
Sock	
Half-Cannon	
Stocking	
Brand (burn)	
Freeze Brand	
Ermine Spots	
Scar	

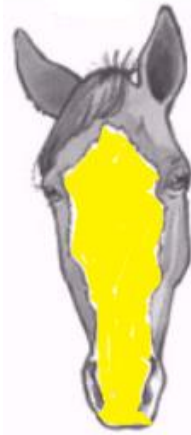
A



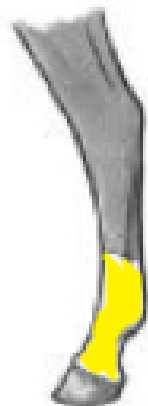
J



D



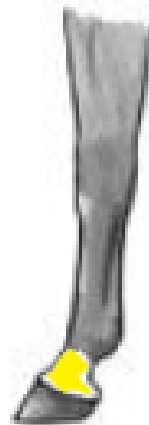
O



G



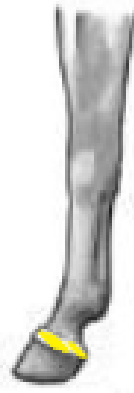
B



F



H



N



K



M



C



L



E

